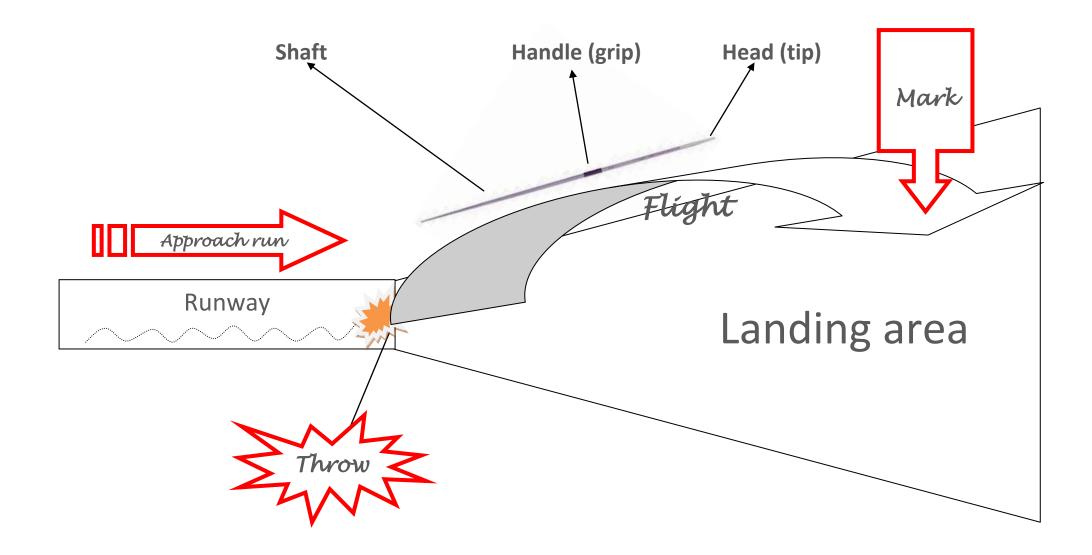
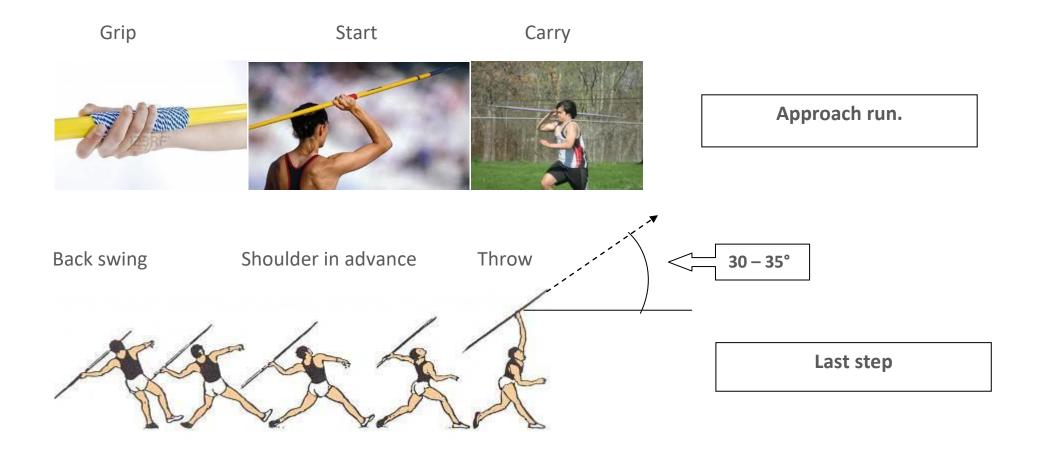
Javelin throw



Javelin throw



Remember : to throw far you need <u>speed</u> AND ríght <u>angle</u> (30 - 35 °).